

DEMAND FOR ARBITRATION

Please provide the following information in connection with your dispute with UWinIt.com c/o Sharestakes, LLC. ("Responding Party"), as submitted by you or the organization that you represent ("Initiating Party" and together with the Responding Party, the "Parties"):

Name of the Initiating Party: _____
Address of the Initiating Party: _____

Telephone Number of Initiating Party: _____
E-mail Address of Initiating Party: _____

Name of Responding Party: UWinIt.com c/o Sharestakes, LLC.
Address of Responding Party:

100 Duffy Ave, Suite 510
Hicksville, NY 11810

Telephone Number of Responding Party: 5116-350-8358
E-mail Address of Responding Party: memberservices@uwinit.com

The Initiating Party previously agreed to the UWinIt Official Contest Rules ("Rules"). The Rules contain a valid and binding arbitration clause for the resolution of disputes, a copy of which is available upon request.

The Parties are in dispute as to the following issue(s) (*attach additional pages if needed*):

As the Parties cannot agree as to the resolution of the subject dispute, the Initiating Party hereby demands that the Responding Party submit to arbitration pursuant to the rules and procedures set forth by either the American Arbitration Association or the Judicial Arbitration and Mediation Services, Inc., as selected by the Initiating Party.

The Initiating Party is claiming the following damages (*attach additional pages if needed*):

Total Damages Claimed \$ _____

In filing this Demand for Arbitration ("Demand"), the Initiating Party certifies the following:

He/she/it has provided the Responding Party with a copy of this Demand by both e-mail and by certified mail, return receipt requested.

So demanded and certified, this _____ day of _____, 20____.

Initiating Party

Sworn to and subscribed before me, this _____ day of _____, 20____.

Notary Public

(PLEASE NOTE: Notarization is required for original and mailed copies only. Notarization is not required to file or serve this Demand via e-mail)